ART

Administrator: David Perry
Phone: 453-1500 ext. 6928
Department Chair: Nina Spano

Graduation requirements for all LHS students include 1 credit in Art and/or Music. This requirement may be satisfied by the successful completion of any of the following course options:
1. Studio in Art
2. Any 1-credit music course except Performing Arts 1 and 2
3. 1 credit technology: Design and Drawing for Production or Design and Drawing for Production/PLTW

The art classes at LHS offer students hands-on learning activities that nurture visual literacy skills vital for the 21st century. Art students develop observational skills, critical thinking skills, creative problem solving skills, and cultural awareness necessary to be successful in our global society. The value of art and design to innovation is clear: Artists and designers humanize technology, making it understandable and usable for changes in society. The tools and methods of a studio-based education offer new models for creative problem solving and flexible thinking necessary in today's complex and dynamic world.

<table>
<thead>
<tr>
<th>STUDIO IN ART</th>
<th>40 Weeks</th>
<th>1 Credit</th>
<th>Grades 9–12</th>
</tr>
</thead>
<tbody>
<tr>
<td>Course Number: 8899 Annex / 8801LHS</td>
<td></td>
<td></td>
<td>Prerequisite: None</td>
</tr>
</tbody>
</table>

This course fulfills the graduation requirement in the arts and helps develop the visual skills needed in today's competitive world. This full year course teaches the techniques and tools used to improve students' visual communication skills, drawing skills, and art appreciation. In Studio in Art, students use a variety of art materials (acrylic paint, clay, pastels, computer) to create drawings, paintings, ceramic vessels, computer generated images, etc. Students will be able to enroll in any advanced art course after successful completion of Studio in Art.

<table>
<thead>
<tr>
<th>COMICS, ILLUSTRATION AND CONCEPT ART 1</th>
<th>40 Weeks</th>
<th>1 Credit</th>
<th>Grades 10–12</th>
</tr>
</thead>
<tbody>
<tr>
<td>Course Number: 8811</td>
<td></td>
<td></td>
<td>Prerequisite: Studio in Art</td>
</tr>
</tbody>
</table>

Do you love video games, comic books, stories, and movies? Have you ever thought about creating artwork for them? In today’s entertainment industry, artists are frequently called upon to create environments, characters, and visual narratives as a way to capture an audience. In this class, students will create their own worlds and the characters inside of it. They will learn to compose interesting stories within one single image as well as design and write their own visual narratives through the creation of multiple panel comics. Let your own imagination run wild as you explore and build endless concepts for the entertainment marketplace while utilizing cutting edge technology like digital tablets to create your artwork.
COMICS, ILLUSTRATION AND CONCEPT ART 2, 3  
Course Number: 8813, 8814  
Prerequisite: Studio in Art

Gain real world experience with professional illustrators, cartoonists, and concept artists. Learn advanced techniques in image creation and composition through the use of both digital and traditional media. Students will solve creative challenges presented in today’s visual entertainment industry while learning about materials, techniques, and concepts used by the industry’s top creative professionals. Propose your own projects as a way to showcase acquired knowledge from years past and teach younger artists your methods. Students may continue to build skills and improve their portfolio by enrolling in this course a second or third time, each time receiving 1 credit.

3-D DESIGN IN CERAMICS 1  
Course Number: 8808  
Prerequisite: Studio in Art

This exciting art course is for students who are not afraid to roll up their sleeves and work with their hands. Students will be building clay vessels, sculptures and other works of art, while learning hand-building and wheel-throwing techniques. Before enrolling in this course, most students have little to no prior clay experience but are able to quickly build skills.

3-D DESIGN IN CERAMICS 2, 3  
Course Number: 8805, 8806  
Prerequisite: 3-D Design in Ceramics 1

This art course is for students who would like to continue to build skills in the ceramic medium. Students will solve challenging problems in clay using a variety of hand building and wheel throwing techniques. Students will create works of art with a specific theme of their choice, using functional and non-functional approaches.

DIGITAL ART AND DESIGN  
Course Number: 8803  
Prerequisite: Studio in Art

Digital technology dominates our culture and empowers individuals to transform the way we look at the world. The Digital Art and Design course is all about the creative capacity of digital technology to improve communication, develop creative self-expression, and explore new ideas. Through the use of software programs such as Adobe Photoshop and Adobe Illustrator, students will be designing logos, advertisements, posters, packaging, websites, and more.

Note: Students may continue to build skills and improve their portfolio by enrolling in this course a second time, each time receiving 1 credit.

DRAWING AND PAINTING 1  
Course Number: 8802  
Prerequisite: Studio in Art

Strong drawing and painting skills allow art students to succeed in all other areas of art and design. Students learn the same set of skills that architects, fashion designers, game designers, industrial engineers and other artists use to express their ideas visually. Students will use a variety of art materials and work from observation. This is the ideal course to begin building a college portfolio.
**DRAWING AND PAINTING 2**  
40 Weeks  
1 Credit  
Grades 11–12

*Course Number: 8810*  
*Prerequisite: Drawing and Painting 1*

This course is a “must” if you have any interest in pursuing an art or design related field. Second year drawing and painting students develop more expertise with a variety of media. Artwork created in this course will improve your portfolio for college admission as well as your ability to work from observation.

**PHOTOGRAPHY AND DIGITAL IMAGING 1**  
40 Weeks  
1 Credit  
Grades 10–12

*Course Number: 8807*  
*Prerequisite: Studio in Art*

Learn how artists make extraordinary images. Our technology, media and culture depend more on artistic images than ever before. While anyone can take a photograph, students in this course learn to use the camera creatively and technically. They learn about lighting, composition, processing film and printing. More importantly, students learn to think, see and work like a professional artist. Throughout the course, students are assigned digital photographic assignments to be taken outside of the school day and outdoors in ideal lighting conditions.

**ADVANCED PHOTOGRAPHY AND DIGITAL IMAGING 2, 3**  
40 Weeks  
1 Credit  
Grades 11–12

*Course Number: 8809, 8817*  
*Prerequisite: Photography 1*

Experimental developing, advanced lighting techniques, and field trip experiences challenge the beginning photographer. This course allows students to explore black and white, color, and digital photography, while encouraging students to develop a photographic portfolio. It is necessary for students to have access to both a digital and adjustable 35 mm camera.

**SUNY OSWEGO ART 102: TOPICS IN TRADITIONAL MEDIA AND METHODS**  
40 Weeks  
1 LHS Credit  
3 College Credits  
Grade 12

*Course Number: 8816*  
*Prerequisites: Instructor approval.*

This exciting Course is designed for seniors who want to continue to explore the creative process at the college level. Students will work two-dimensionally to communicate what they observe and to communicate messages and meaning in their art. They will evolve their "voice" as an artist. Artists will investigate the use of a variety of art media including pencil, charcoal, ink, pastel, watercolor, acrylic paint, and printing to depict spatial relationships, proportion, scale, and composition. The portfolio of work created in this course can be used to demonstrate creativity and drawing necessary for entrance into art and architectural programs in college. Upon successful completion of this full year course, students earn 3 credits from SUNY Oswego, which may be transferable under the guidelines of the receiving institution.

Note: The fee for this course is $175 for the 3 credits they will earn. There is a reduced rate for families participating in the free and reduced School Lunch Program.